

# adamolshan

An inspired storyteller who instills characters with life and personality through observation, acting and animation.

## Experience

- 2004 – Now Animator; Vicarious Visions; Albany, NY
- animated playable characters for multiple titles including Spider-man 3 (PS2, Wii)
  - animated cutscenes for multiple titles, including full-motion video for *Over the Hedge* (DS)
  - co-facilitated the Animation Forum, a bi-weekly discussion/training/demo group for VV animators and animation enthusiasts
- 2004 Character Animator; Healthy Heroes, Inc.; Chicago, IL
- modeled, rigged, animated CG character
  - matched for live-action video
- 2002 - 2003 Systems Support Specialist; SCAD; Savannah, GA

## Skills

Proficient in 3DSMax, Maya character animation  
Experienced in character rigging, skinning  
Familiarity with Maxscript  
Effective team leader  
Math background aids in artistic, technical approaches

## Education

- 2001 – 2003 Savannah College of Art and Design (SCAD)  
MFA Computer Art (Character Animation focus)
- 1995 – 1999 University of North Carolina at Chapel Hill (UNC-CH)  
BS Mathematics

## Honors

- 2001 – 2003 Morris Scheer Fellowship, SCAD
- 2002 Animation *Spring Training* selected for SCAD Computer Art Demo Reel
- 1998 Phi Beta Kappa; UNC-CH

References available upon request.